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management systems, systems for e-commerce, production control systems, and embedded software, increasingly embody design aspects.

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Design approach to reactive systems To design reactive systems, environment models are important: Possible entities and behavior in environment (chapter 2). Communication of system with environment (chapter 3) 11

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The current generation of information system design methods cannot cope with the high demands that originate from mission-critical application, geographic distribution, and a mix of data-intensive, behavior-intensive and communication-intensive properties of many modern reactive systems.

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bridge design and navigational systems.
The requirements for the functionality of
the bridge design and layout, and the
navigational equipment/ systems laid
down in this Guide are intended to
improve and optimize the work
environment within the bridge area and
enhance the navigational capabilities,
and safety of a vessel. ...

Bridge Design and Navigational Equipment/Systems

Active design is a system or structure
that uses or produces electricity. The

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term passive design is most often used with respect to architecture and infrastructure. For example, a building may have wide windows that automatically let in more light when the building needs heat and automatically shade when the building is too hot.

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